



The Next Generation of Atlas User Interfaces – A User Study with “Digital Natives”

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INVESTMENTS IN EDUCATION DEVELOPMENT

Motivation

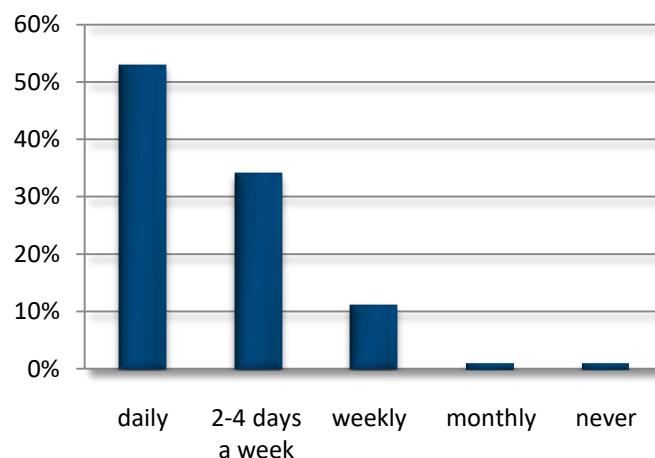
Attract a younger audience with our atlas



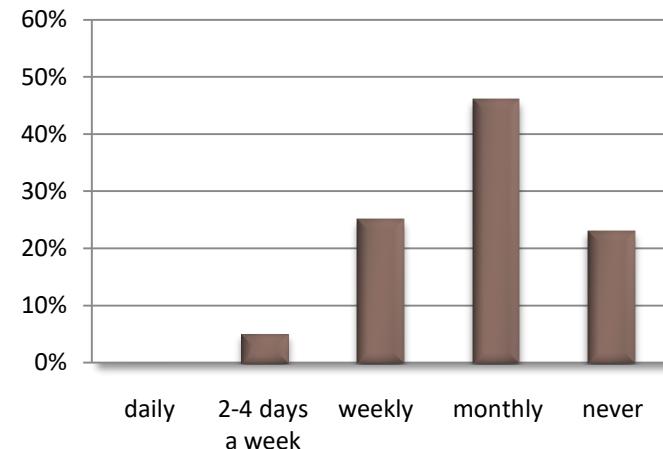
Test participants

- ▶ 110 students (61 female, 49 male) from secondary schools in Switzerland
- ▶ 14-15 years old

Computer/Tablet usage



Map usage



Test procedure

- ▶ Online survey (SelectSurvey.NET)
- ▶ Computer lab

- ▶ 5 Atlas GUI layouts varying in layout density and tool arrangement
- ▶ 5 typical use cases for atlases

- ▶ Mouse click coordinates captured (max. 10 clicks per task)
- ▶ Times captured (max. 20 seconds per task)

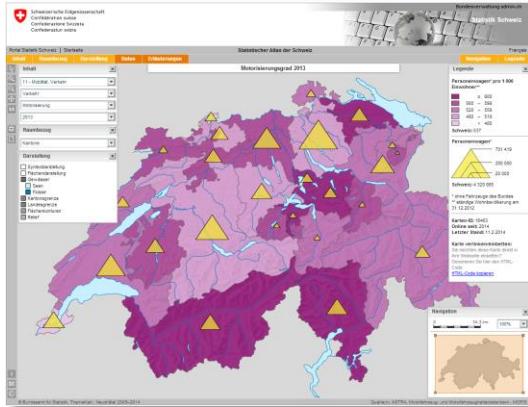
- ▶ Overall rating of the five layouts (attractiveness, usability)



Atlas GUI Layouts



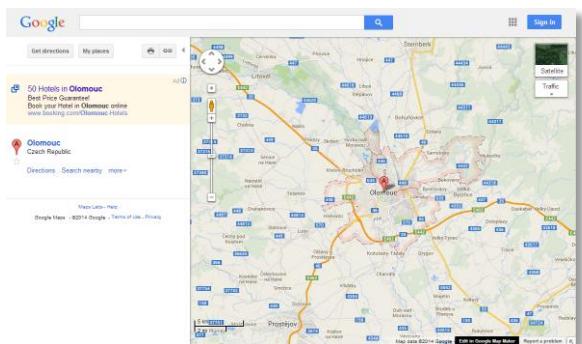
Minimalistic style



Desktop style



Tablet style

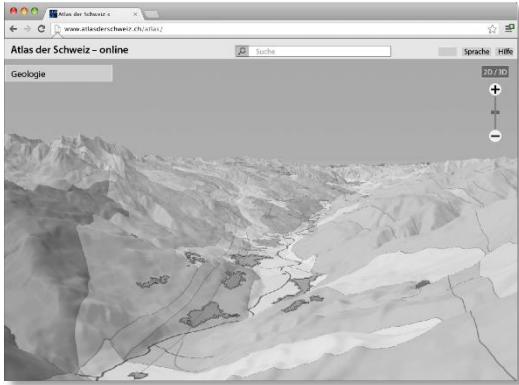


Google Maps style

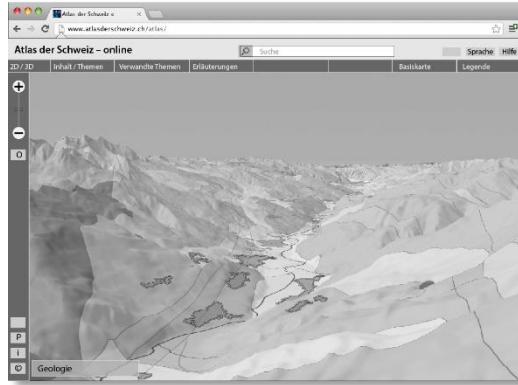


YouTube style

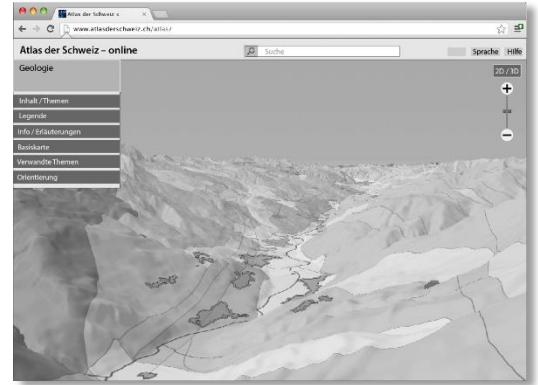
Atlas GUI Layouts



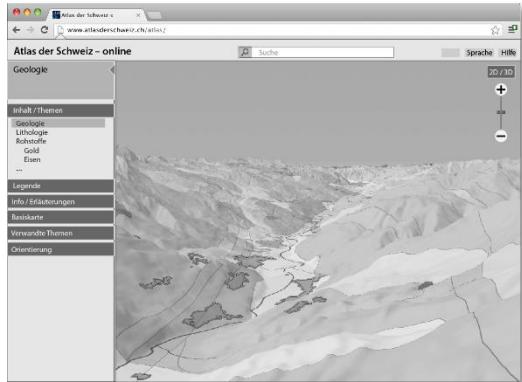
Minimalistic style



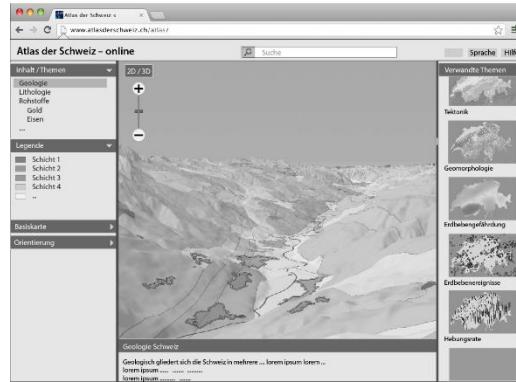
Desktop style



Tablet style



Google Maps style



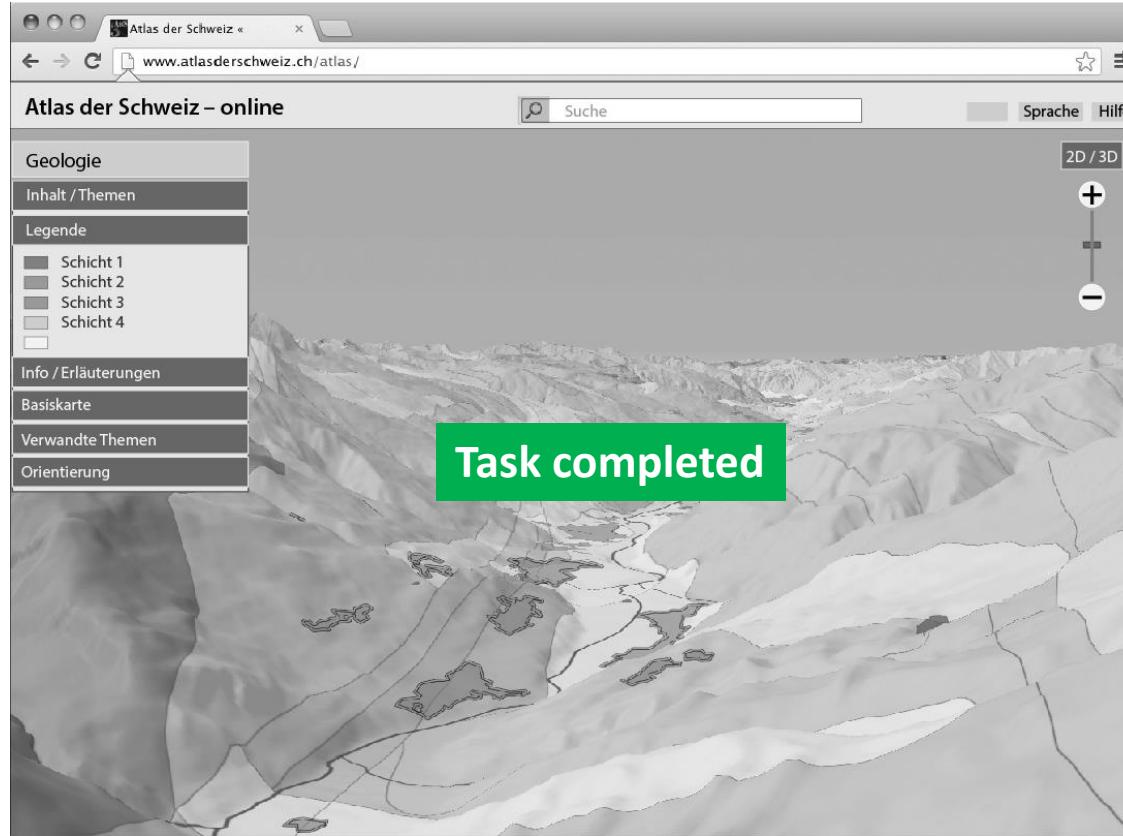
YouTube style

Tasks

- 1) **Change theme:** Switch from “Geology” to “Raw materials”
- 2) **Find legend:** Resolve the meaning of map colors and symbols in the map
- 3) **Map query:** Determine the name of the settlement and the underlying geological structure in the center of the map
- 4) **Map info:** Access additional media (e.g. text, images)
- 5) **Spatial orientation:** Find out where the displayed map region is located within Switzerland

Example

Find the legend



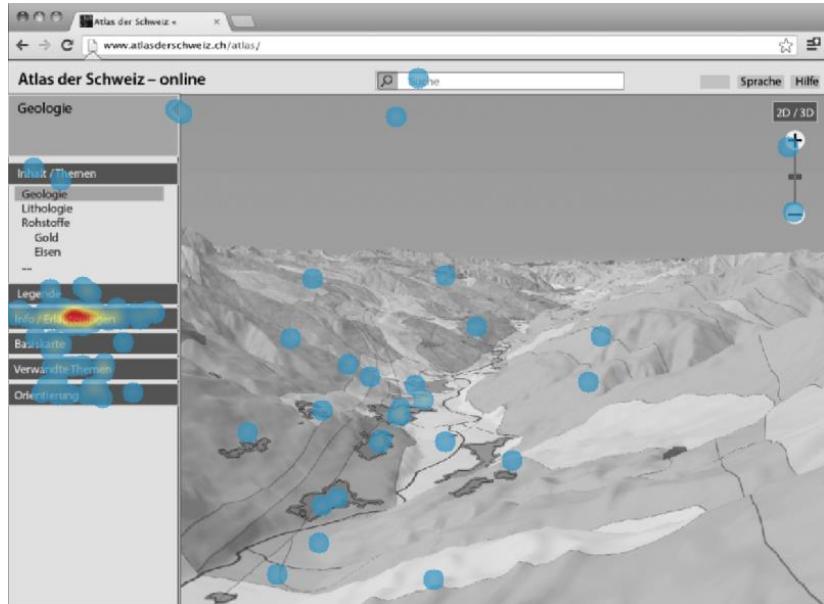
Results

Performance metrics (effectiveness and efficiency)

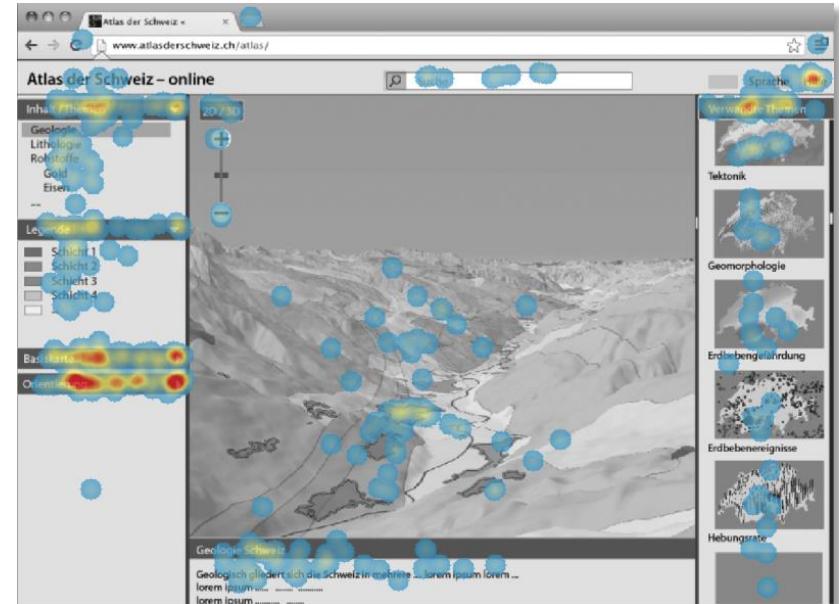
	Successfully completed tasks	Average time spent on a task	Normalized number of mouse clicks for a task
Minimalistic style	66%	8.93s	2.51
Desktop style	72%	9.21s	3.31
Tablet style	90%	5.37s	1.85
Google Maps style	93%	4.52s	1.87
YouTube style	78%	7.87s	2.53

Results

Access additional map information (e.g. text, images)



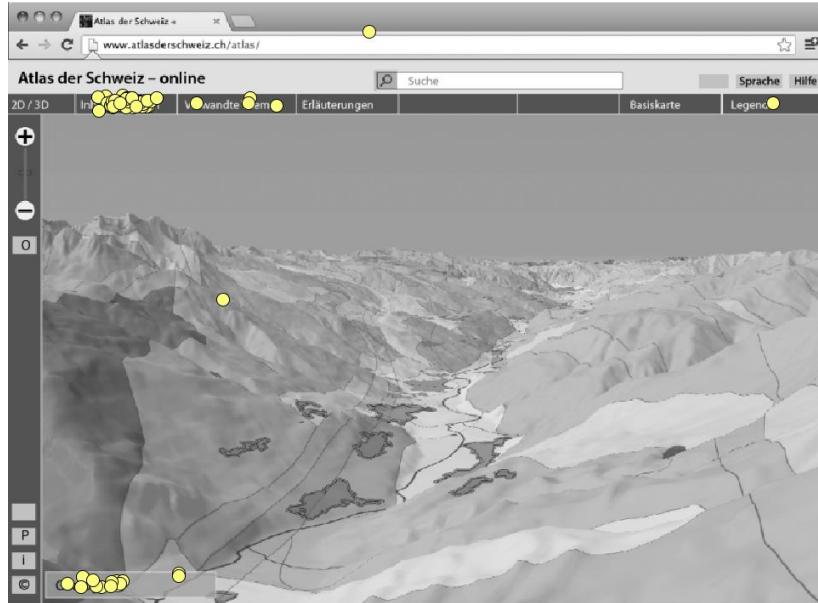
Google Maps style



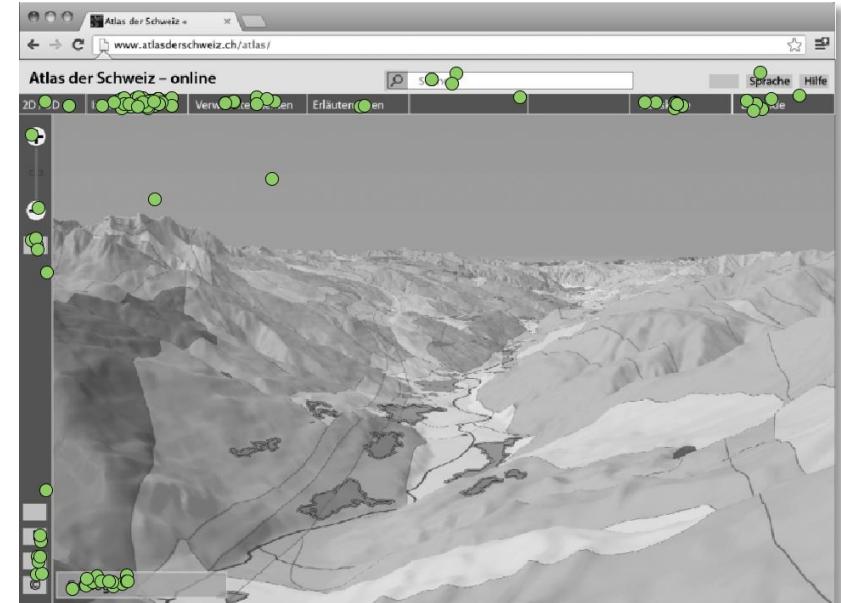
YouTube style

Results

Switch the theme from “Geology” to “Raw materials”



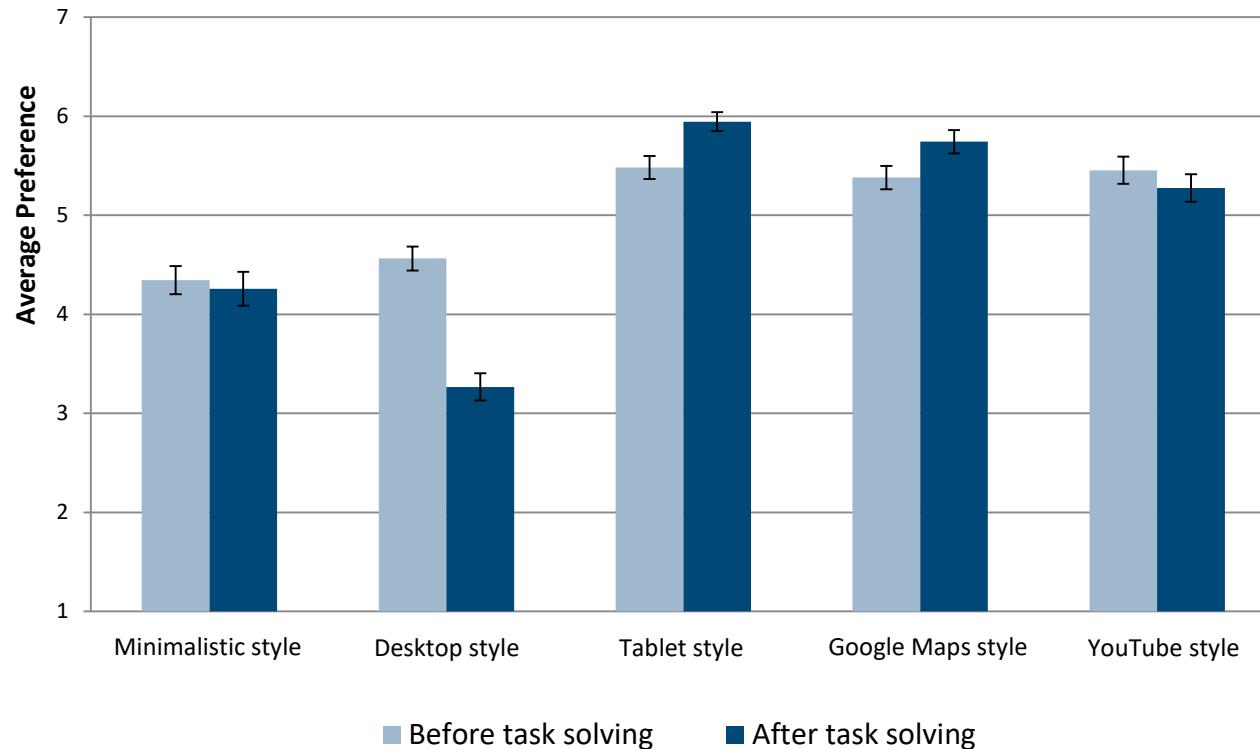
First clicks



Following clicks

Results

Overall attractiveness and usability rating



Conclusions

- ▶ Atlas GUIs with a large map panel and a slim interface are not preferred by Digital Natives
- ▶ Digital Natives performed significantly better in Atlas GUIs with a medium tool density

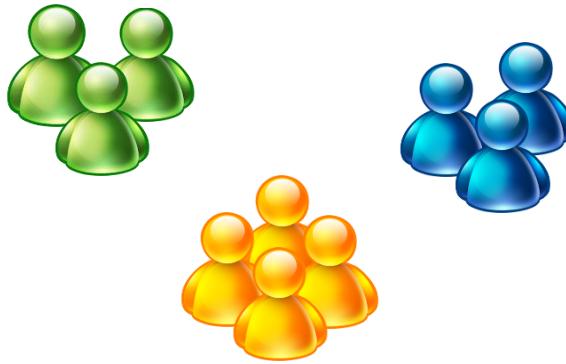
Recommendations:

- ▶ Functions/Tools should be grouped, not distributed
- ▶ GUI elements should be tested for ambiguity
- ▶ The use and effect of a tool should be easily recognizable

Outlook



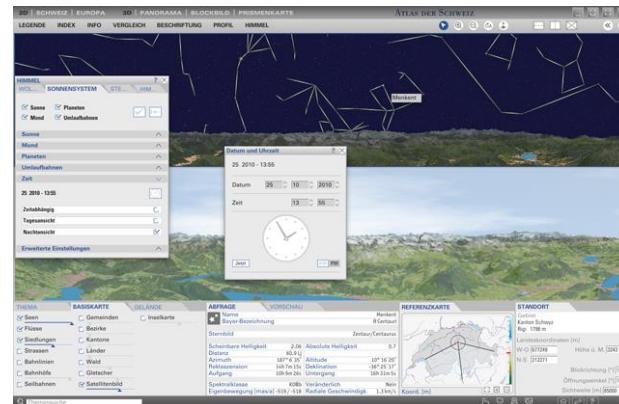
Silver Surfers



Inter-subject tests



Tablets



More complex tasks and more realistic interfaces

Thank you for your attention!

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